



**DESIGNED BY:** Blizzard Entertainment  
**GENRE:** 5v5 MOBA  
**PLATFORMS:** PC/Mac

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Assets available at <http://blizzard.gamespress.com/Heroes-of-the-Storm>

*Heroes of the Storm* is a **free-to-play MOBA** that defies genre conventions and reshapes how the battle arena is played. In the game, noble warriors and nasty villains from the *Warcraft*, *StarCraft*, *Diablo*, and *Overwatch* universes enter the Nexus—the crossroads of Blizzard’s multiverse—and compete in epic, no-holds-barred combat.

In the next major content update for *Heroes of the Storm*, players will be transported through the Nexus to lead an **Assault on Volskaya Foundry**. Many will be familiar with this frozen mech factory as it’s the backdrop to the **Volskaya Industries** map from *Overwatch*. In addition to conquering an all new Battleground, players will get to meet the newest Heroes to enter the Nexus: **Ana Amari**, the former *Overwatch* member-turned-bounty hunter who fights to protect her country and her family; and **Junkrat**, the accident-prone demolitions “expert” sometimes referred to as “the blunder from Down Under.”

#### KEY FEATURES:

- **Volskaya Foundry:** A snowy, sprawling **three-lane control Battleground** featuring three *Overwatch*-style capture points, moving conveyor belts, and one of the coolest objective rewards yet—giant mechs to pilot with your team!
- **Crush your enemies in a Triglav Protector:** Team up with a friend as the pilot and gunner of a massive omnic-crushing mechanized force of destruction. Much like Cho’Gall, the pilot handles positioning and movement for the punishing Protector while the gunner lays waste to the enemy team. After all, **every game becomes better with giant rocket-propelled fists.**
- **Conveyors create more dynamic gameplay:** These moving walkways are a new Battleground mechanic that create interesting tactical considerations and **opportunities for big plays.** Each capture point is connected to a unique conveyor layout—they can be used to boost mobility around the Battleground, to force enemies out of position, and more.
- **New Hero – Ana:** A burst Healer who uses precise skillshots to heal allies and can deny enemy healing.
- **Coming Soon – Junkrat:** It’s always a perfect day for some mayhem with this ranged Assassin.
- **Pachimari Mania!:** Race around the starting area to open Pachimari Loot Boxes in this adorable event quest and **make it rain Pachimaris**—the super kawaii tentacled plushies from *Overwatch*! Collect the Golden Pachimari and be sure to earn the new portrait, emoji, banner, and spray.
- **New Brawl - Bash ‘Em Smash ‘Em Robots:** This **fast-paced and fun robot-bashing Brawl** on this special S-shaped one-lane **Industrial District** Battleground, each team starts with a mech and they keep on spawning for **non-stop giant robot smashing action.**
- **New Skins and Mounts:** Enter the fray as **Shrike Ana** or **Commandant Varian** while riding on a **Celestial Raptor** or the never-before-seen **Invisible Horse Mount.**