**STEVE SHIMIZU**

**Technical Director**

**Blizzard Entertainment**

As Technical Director on Blizzard Entertainment's *Hearthstone* team, Steve Shimizu is responsible for managing and providing technical direction to his team of 30+ engineers.

Steve joined Blizzard in early 2005 as a Senior Gameplay Programmer. He worked on *Diablo III* and the *Reaper of Souls* expansion, among other projects. Before joining the company, Steve worked on *Vampire: The Masquerade – Bloodlines*, *Fear Effect*, and *Fear Effect 2: Retro Helix*. He started in the industry working on console titles for Sega Saturn and Super Nintendo.

Steve holds a Bachelor’s degree in Computer Science from California State Polytechnic University at Pomona. In his free time, he enjoys all types of gaming, and especially loves collecting old game consoles and cartridges.