**SHANI EDWARDS**

**Game Producer**

**Blizzard Entertainment**

Shani Edwards works as a Game Producer for *World of Warcraft*. In her role, she is responsible for tasking the Character Artists, Animators, and Riggers to meet the team’s needs. She also ensures that their time is protected, facilitating their productivity to meet the deadlines of *World of Warcraft*.

Shani joined Blizzard back in September 2012 as an Administrative Assistant for *World of Warcraft*. She’s been on the team since she first joined, moving into her current role as a Producer after her first year.

In her free time, Shani enjoys gaming (especially PvP), hiking, and indoor rock climbing. She also loves Game of Thrones and puppies.