



YEAR OF THE RAVEN

WHAT'S A HEARTHSTONE YEAR?

- Each *Hearthstone* Year ushers in a fresh Standard format: we'll introduce an updated card set rotation that will drastically change the meta, leading to more exploration and variety in deck types.
- As the first expansion of 2018 launches, we will transition into the Year of the Raven, and the following card sets will become exclusive to Wild: [Whispers of the Old Gods](#), [One Night in Karazhan](#), and [Mean Streets of Gadgetzan](#).
- Once we've entered the Year of the Raven, all sets that are exclusive to Wild can still be bought from the [online shop](#), including Adventures.

HEARTHSTONE'S NEW DRUID HERO – LUNARA

- The feisty dryad **Lunara**, first daughter of Cenarius, has protected the forests of Azeroth for millennia. Soon, she will embark on her next journey as a new druid Hero in *Hearthstone*! Players who win 10 games in the updated Standard format will earn **Lunara**!
- In *Hearthstone*, players can choose to represent themselves with one of many Heroes from the *Warcraft* universe. Each Hero and has their own attitude and flavor, and voiced emotes.

SETTLE THE SCORE WITH IN-GAME TOURNAMENTS

- This feature will help players run a *Hearthstone* tournament from their own home or Fireside Gathering.
- Players will be able to create a custom tournament and invite friends--all from within the *Hearthstone* game client.
- Will begin with handling matchmaking and checking decks, but we'll continue to add new features and functionality over time.
- We're planning to launch in-game tournaments as a beta around the middle of this year, but that will just be the beginning as we expand on this early version of the feature.

EXPERIENCE THREE NEW EXPANSIONS

- The Year of the Raven will include **three exhilarating expansions**, each with over 130 cards and **single-player content**!

2018 HEARTHSTONE CHAMPIONSHIP TOUR

- The premier *Hearthstone* tournament now boasts its largest prize pool yet, and we're traveling to more countries than ever before with HCT Tour Stops. Season One is already coming to a close with two final Tour Stops: March 9–11 at EGLX 2018 in Toronto, and March 16–18 at HCT Bangkok. Read more about HCT 2018 on our [blog](#).

HALL OF FAME INDUCTEES



- The Hall of Fame is a distinction we give to certain Basic and Classic cards that move out of the Standard format and into Wild, encouraging new strategies to play with and against in Standard.
- This year, we'll add the following cards to the Hall of Fame:
 - **Ice Block:** This Mage secret is a powerful card, and was the centerpiece of Standard decks for many years. Now it's time to make more room for new Mage decks in Standard.
 - **Coldlight Oracle:** Coldlight Oracle is becoming exclusive to Wild for several reasons: It offers unusually strong neutral card draw which can be detrimental to class identity, its "downside" can destroy opponent's cards and prevent opponents from playing the deck they built—which in turn limits some designs related to Battlecry and effects that return a minion to hand. Taken individually, any one of these reasons might not be enough to prompt a promotion to the Hall of Fame, but when viewed as a whole, we feel that it's time for Coldlight Oracle to leave Standard play.
 - **Molten Giant:** Moving Molten Giant to the Hall of Fame and reverting it to its original mana cost will allow players to experiment with decks featuring Molten Giants in the Wild format.
- Players can keep their Hall of Fame cards and we'll give them the full dust value for each one (up to the maximum number you could put in a deck) as if they were disenchanting.

DEVELOPER Q&A

- On March 2 at 11:00 am PST, tune into the official [Hearthstone Twitch channel](#) to join Ben Brode and Yong Woo as they answer questions from the community and reminisce about Year of the Mammoth.

For all assets related to Year of the Raven, check out our [press site](#).

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