



DESIGNED BY Blizzard Entertainment
GENRE Collectible Card Game
PLATFORMS Windows and Mac PCs; Windows, iOS, and Android™ tablets; iOS and Android phones
WEBSITE www.TheBoomsdayProject.com

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Intrepid scientists, engineers, and test subjects of Azeroth are going to have their minds blown in *The Boomsday Project™*, the new expansion for *Hearthstone®*, Blizzard Entertainment's smash-hit digital card game. The infamous Dr. Boom unleashes his delightfully irresponsible experiments upon players in the form of **135 zany cards** and a slew of mischievous new gameplay mechanics.

With so much R&D in the works, we're going to help you get prepared! Simply log in to claim a free **random class Legendary minion** and **three The Boomsday Project card packs**.

NOW WE'RE DECKBUILDING . . . WITH SCIENCE!

- **NEW KEYWORD: MAGNETIC** – Merge Mech minions with the **Magnetic** keyword, combining their attack, health, and abilities to construct truly fearsome amalgamated automatons.
- **LEGENDARY SCIENTISTS & SPELLS** – Dr. Boom has recruited Azeroth's most eccentric scientists and inventors—each a Legendary minion in their own right—who have brought along their own crazy inventions: an awe-inspiring assortment of Legendary Spells.
- **SCIENCE + TEAM WORK = PROJECTS** – Projects are Spells that provide a bonus to both players when played. Those who build around the bonus most effectively will be able to edge out the competition.
- **ΩMEGA** – Omega cards offer powerful bonuses when played at 10 mana, rewarding players who hold out until they can harness their full power.

MIND BENDING PUZZLES

The Boomsday Project is a scientific endeavor of maddening scope, so Dr. Boom is calling in everyone to help! All the wacky science being done at the Boom Labs—not to mention the blatant disregard for ethics and safety—has resulted in a lack of willing participants, which has lead Dr. Boom to relax his hiring requirements for new researchers.

In *The Boomsday Project's* single-player mode, **The Puzzle Lab**, players can earn Dr. Boom's favor by solving over 100 different mind-boggling puzzles. Players will have to wrestle with a variety of brain-teasers that'll put their wits to the test, like **Lethal** puzzles, which challenge them to make a match-winning play with a specific board state, or **Survival** puzzles, which task them to stay alive against stacked odds with scant tools at their disposal. Bright researchers who survive the gauntlet will earn a one-on-one with Dr. Boom himself, at his personal workshop. The few that are clever enough to solve all the trails will be rewarded with the Boomsday card back!

Beginning on August 21 when Dr. Boom's totally safe Puzzle Lab opens, he'll celebrate by giving away **three The Boomsday Project card packs** just for logging in.