

New Hero: Mephisto

Lord of Hatred

Role: Ranged Assassin

Assets: <http://blizzard.gamespress.com/gamescom-2018-Heroes-of-the-Storm-Press-Kit>

Embargo: Monday August 20th at 7:00 AM PDT

Overview: A highly aggressive Mage who deals incredible sustained damage by reducing the cooldowns of his abilities when damaging enemies.



Trait

- **Lord of Hatred**
 - Hitting enemy Heroes with Basic Abilities reduces Mephisto's Basic Ability cooldowns.
 - Skull Missile and Shade of Mephisto grant 1.5 seconds of cooldown reduction per Hero hit, and Lightning Nova grants 0.3 seconds per Hero hit

Basic Abilities

- **Skull Missile (Q)**
 - Conjure a skull that travels in the target direction after 0.75 seconds, dealing 127 damage to enemies hit and Slowing Heroes hit by 25% for 2 seconds.
 - Cost: 20
 - Cooldown: 8 seconds
- **Lightning Nova (W)**
 - A ring of lightning appears around Mephisto for 2.5 seconds. Enemies within the ring take 48 damage every 0.25 seconds. Each time a cast of Lightning Nova hits a Hero, its damage is increased by 4%, up to 40%.
 - Cost: 55
 - Cooldown: 14 seconds
- **Shade of Mephisto (E)**
 - Teleport to a location, dealing 78 damage to nearby enemies and leaving behind a Shade of Mephisto at Mephisto's original location. After 2.5 seconds, Mephisto is teleported back to the Shade's location.
 - Cost: 40
 - Cooldown: 18 seconds

Heroic Abilities

- **Consume Souls (R)**
 - Channel for 2.5 seconds, revealing all enemy Heroes. After the Channel completes, all enemy Heroes take 357 damage and are Slowed by 40% for 2.5 seconds.
 - Cost: 80
 - Cooldown: 120 seconds

- **Durance of Hate (R)**
 - After 1 second, unleash a wave of evil spirits that Root the first enemy Hero hit for 2 seconds and deal 160 damage to them over the same duration. Durance of Hate spreads outwards from its initial target, Rooting and damaging additional nearby enemy Heroes.
 - Cost: 60
 - Cooldown: 80 seconds

Talents

Hero Level (Tier)	Talent	Description
1	[Q] Unyielding Power	Quest: Hit Heroes with Skull Missile. Reward: After hitting 20 Heroes, increase Skull Missile's damage by 60. Reward: After hitting 40 Heroes, Skull Missile's cooldown is permanently reduced by 3 seconds
1	[W] Furious Spark	Every 5th hit from Lightning Nova against the same target deals 90 bonus damage.
1	[E] Malicious Intent	Shade of Mephisto grants 20% Spell Power while active and for 2.5 seconds after ending.
1	Anger	Basic Attacks also activate Lord of Hatred, reducing Basic Ability cooldowns by 0.75 seconds.
4	[Q] Hateful Mending	Skull Missile heals Mephisto for 50% of the damage it deals to Heroes.
4	[W] Static Barrier	At the end of its duration, Lightning Nova grants Mephisto a Shield equal to 50% of the damage it dealt to Heroes. Lasts 7 seconds.
4	Spite	Increase Regeneration Globe healing duration by 60%. Every tick of Regeneration Globe healing activates Lord of Hatred, reducing Basic Ability cooldowns by 0.5 seconds
7	[E] Frost Storm	Enemies near Shade of Mephisto are Slowed by 40% for 2 seconds.
7	[E] Ghastly Armor	Shade of Mephisto grants 20 Armor while active and for 2.5 seconds after it ends.

7	[E] Trickery	After Shade of Mephisto expires, all Slows and Roots are removed from Mephisto and he gains 20% Movement Speed for 3 seconds.Cooldown: 60 seconds
10	[R1] Consume Souls	Channel for 2.5 seconds, revealing all enemy Heroes. After the Channel completes, all enemy Heroes take 357 damage and are Slowed by 40% for 2.5 seconds.
10	[R2] Durance of Hate	After 1 second, unleash a wave of evil spirits that Root the first enemy Hero hit for 2 seconds and deal 160 damage to them over the same duration. Durance of Hate spreads outwards from its initial target, Rooting and damaging additional nearby enemy Heroes.
13	[Q] Abhorred Skull	Hitting a Hero with Skull Missile grants 20% Spell Power for 6 seconds.
13	Hysteria	Lord of Hatred also reduces the cooldown of Mephisto's Heroic Ability.
13	Shard of Hate	Basic Attacks hit enemies near the primary target.
16	[Q] Lightning Reaction	Skull Missile explodes on contact with Lightning Nova, dealing 144 damage to nearby enemies.
16	[W] Static Field	When Lightning Nova's damage bonus reaches 40%, enemy Heroes within its radius take damage equal to 12% of their maximum Health.
16	Animosity	Activate to extend the duration of Lightning Nova by 2.5 seconds. Passive: Basic Attacks while Lightning Nova is active cause an immediate pulse of Lightning Nova damage.
20	[R1] Consumed by Hatred	Consume Souls deals bonus damage equal to 10% of the target's missing Health. If Consume Souls kills a Hero it will cast again 1 additional time.
20	[R2] Unspeakable Horror	Durance of Hate Silences enemies for 2 seconds after its Root expires.
20	Shade Lord	Activate to swap locations with Shade of Mephisto and refresh its duration. Passive: Shade of Mephisto benefits from all of Mephisto's level 7 Talents
20	[W] Mimic	While both Shade of Mephisto and Lightning Nova are active, Lightning Nova also casts from the Shade's location.