



KAEO MILKER
Production Director
Blizzard Entertainment, Inc.

As a Production Director for Blizzard's *Heroes of the Storm*, Kaeo Milker oversees the production of the game, working closely with developers, producers, discipline leads, and directors to help shape the game's overarching development.

Kaeo started at Blizzard Entertainment in 2001 as a Quality Assurance Tester for *Warcraft III: Reign of Chaos*, contributing map design and voiceover work alongside his testing duties. He moved on from QA to tackling Blizzard's staffing needs, helping build out the *World of Warcraft* and Blizzard Cinematics teams. His success across a wide variety of different disciplines led Kaeo to land an Associate Producer role in Creative Development. From there, Kaeo took his production experience and passion for RTS games into game development as Game Producer on *StarCraft II: Wings of Liberty* and senior game producer on *StarCraft II: Heart of the Swarm*.

Outside of work, Kaeo enjoys games, art, movies, cars, and visiting his home state of Hawaii with his wife and kids—including his daughter, who is not-so-coincidentally named Kerrigan.